

**THE INFLUENCE OF PLAYING ONLINE GAME TOWARD STUDENT'S
VOCABULARY MASTERY FOR DIPLOMA COMPUTER**

UNDERGRADUATE THESIS



**By:
AHMAD NURWAHID
SRN. 15340020**

**ENGLISH EDUCATION STUDY PROGRAM
TEACHER TRAINING AND EDUCATION FACULTY
MUHAMMADIYAH UNIVERSITY OF METRO
2020**



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Submitted

As a partial Fulfillment of the Requirments

For the S-1 Degree at the English Education Study Program

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ABSTRACT

Nurwahid, Ahmad. 2020. The Influence Of Playing Online Game Toward Students' Vocabulary Mastery in Diploma Computer of Muhammadiyah University of Metro. An Undergraduated Thesis. Teacher Training and Education Faculty. Muhammadiyah University of Metro. Advisors: (1) Eva Faliyanti, M.Pd.Bi (2) Fenny Thresia, M.Pd.

Key Words: *Vocabulary Mastery, Online Game.*

One of the components in English that is very important in understanding when someone is communicating each other is vocabulary. The vocabulary is used to express the ideas. Vocabulary is one of part in English learning that must be mastered by the learners beside the fourth skill namely reading, listening, speaking and writing. This research is aimed to find out the influence of using Online game in learning English for students' Vocabulary mastery in Diploma Computer of Muhammadiyah University of Metro. This study used quantitative research. The population of the research consists of 40 students. The researcher divided into two groups, those are 20 students as the experimental group and 20 students as the control group, the total of the sample are 40 students. The researcher used Cluster random technique and a t-test formula. The instruments of this research are pre-test and post-test.

The result of analysis indicated that the value of t obtained (12.111) was higher than that of t table (2.09) at the significance level 0.05 and the significance (0.000) was lower than 0.05. That is why, the hypothesis is accepted. It means that teaching vocabulary mastery using the online game at the diploma computer students is effective.

RECOMMENDATION

An Under Graduated Thesis by Ahmad Nurwahid has revised and recommend for examination.

Metro, 02 September 2020
Advisor I,



Eva Falyanji, M.Pd.,Bi
NIDN. 0224118002

Metro, 02 September 2020
Advisor II



Fenny Thresia, M.Pd
NIDN. 0222058403

Metro, 02 September 2020
English Education Study Program
Head,



Amirudin Latif, M.Pd
NIDN. 0203038002

MOTTO

لَا يُكَلِّفُ اللَّهُ نَفْسًا إِلَّا وُسْعَهَا ۗ

“Allah does not burden a person but according to his ability.” (Al-Baqarah 2 : 286)

لَا تَحْزَنُ إِنَّا اللَّهُ مَعَنَا ۗ

“Do not be sad. Allah is always with us.” (At-Taubah 9 : 40)

“That Genius was only one level above insane.” (Kazuto Kirigaya)

DEDICATION

The researcher dedicated **this** undergraduate thesis to:

1. Rabbul 'Alamin, the Lord of Universe, my God, ALLAH Subhanahu Wa Ta'ala. Alhamdulillah. Thanks for the courage and guide.
2. The messenger of God, the best human in the world and the Uswatun Hasanah, Great Prophet RASULULLAH MUHAMMAD Sallallahu 'Alaihi Wasallam.
3. My Heroes, my angel. Two people that I really love, my lovely parents Nurhadi and Mintarti. Don't forget my beloved sister Hafifah Nabila, also all of my big family. Thanks for the support. I love you.
4. My advisors, my mentors Bunda Eva Faliyanti and Mam Fenny thresia. Thank you so much for teach me tirelessly and all of my beloved lecturers Mr. Dowo, Mr. Syaifudin, Mr. Amir, Mr. Bam, Mr. Dedi Turmudi, Mr. Refa'i, Mam Aulia, Mam Fitri palupi and all of the lecturers who has taught me that I can not mention one by one. Thanks for the knowledge.
5. The lecturer vocabulary Diploma Computer of Muhammadiyah University of Metro Mam Fenny Thresia. Thank you so much for the convenience.
6. My comrade-in-arms THE BOYS, Arif Irfan Tanjung, Dian Arya Sidik, Agil Arif Hidayat, Rohmad Ardiyanto, Deni Ifantri and Aris Sandi Wijaya. Don't forget Meiko Iyus Sugandhi and also Indra Tri Mahendra who has been the policeman. You are the best guys! I will never forget all of the memories with you.


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APPROVAL PAGE
AN UNDERGRADUATE THESIS
"THE INFLUENCE OF PLAYING ONLINE GAME TOWARD
STUDENT'S VOCABULARY MASTERY FOR DIPLOMA COMPUTER"


By
Ahmad Nurwahid
SRN. 15340020

Has defended by The Examiner Board
On 2020

Examiner Board

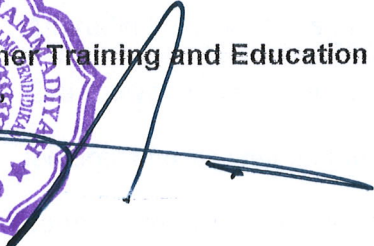

_____ Chairman
Eva Faliyanti, M.Pd., Bi


_____ Secretary
Fenny Thresia, M.Pd.


_____ Examiner
Dr. N. Bambang Eko S., M. Pd.



Teacher Training and Education Faculty
Dean:



Drs. Partono, M.Pd
NIP. 19660413 199103 1 003

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On the available occasion, the researcher would like to express his great gratitude to several people participated in finishing this thesis. This undergraduate thesis would not be able finish without any helps, support and suggestion from many helpful individuals and institutions. The researcher extends his sincere gratitude and appreciations to:

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2. Amirudin Latif, M.Pd as the Head of English Education Study Program.
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5. The lecturer vocabulary Diploma Computer of Muhammadiyah University of Metro Mam Fenny Thresia. Thank you so much for the convenience.
6. All of my friends in English Education Study Program. I love you.

Finally, the researcher expects this undergraduate thesis can be useful for whose read this, especially for everyone who wants to assess vocabulary mastery. The researcher always needs correction, comments and critics to improve this undergraduate thesis better on future.

Metro, September
2020

The Researcher

A handwritten signature in blue ink, consisting of a large, stylized 'A' followed by a smaller 'N' and a large, sweeping loop that extends upwards and to the right.

Ahmad Nurwahid
SRN. 15340020

STATEMENT LETTER

Yang tertanda di bawah ini :

Nama : AHMAD NURWAHID
Fakultas : Keguruan dan Ilmu Pendidikan
Jurusan : Ilmu Bahasa Inggris
Program Studi : S1 Pendidikan Bahasa Inggris

Menyatakan bahwa skripsi dengan judul "The Influence of playing online game towards student's vocabulary mastery for diploma computer" adalah karya tulis saya sendiri dan bukan hasil plagiat milik siapapun.

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Demikian surat pernyataan ini dibuat dengan sesungguhnya.

Metro, 11 september 2020

Penulis Pernyataan



Ahmad Nurwahidi

NPM. 15340020



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NPM : 15340020
JENIS DOKUMEN : SKRIPSI

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Metro, 09 September 2021
Kepala Unit,

Swaditya Rizki, S.Si., M.Sc.
NIDN. 0224018703

mat:

Hajar Dewantara No.116 Iringmulyo,
Metro Timur Kota Metro, Lampung,
nesia

bsite: www.upi.ummetro.ac.id
mail: upi@ummetro.ac.id

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