

CHAPTER V

CONCLUSION AND SUGGESTION

A. Conclusion

Based on the data collected by the researcher and the discussion in Chapter IV, it was decided that teaching vocabulary to tenth grade Post Harvest Technology students at SMK N 2 Metro using Promova application is an efficient way to develop vocabulary mastery. The research results showed that the experimental class had an elevated vocabulary mastery after being given the treatment. Reflecting the results of the pre-test scores, participants in the experimental and control classes had an average score of 54.928 and 59.453, respectively. For the post-test, the experimental class outperformed the control class, with an average score of 85.703 for the experimental class and 67.578 for the control class.

The analysis of data for the first hypothesis showed that at the significance level of 0.05 and 0, the obtained t value (18.493) was greater than t table (2.000). (0.000, and lower than 0.05). In conclusion, the hypothesis test (H_a) is accepted. Therefore, the use of Promova application affects the mastery of English vocabulary of tenth grade Postharvest Technology students.

Regarding the second hypothesis at a significance level of 0.05, the t value (7.490) is greater than the t table value (2.000), and the significance (0.000) is less than 0.05. For this reason, the alternative hypothesis (H_a) is accepted. This implies that the use of Promova application can elevate the mastery of English vocabulary of tenth grade Postharvest Technology students with a significant difference.

The response given by students to the Promova application is very positive, seen from the students' opinions that learning with this media can make it easier to understand the material because using this media makes students play while learning so that it feels happy, fun, interesting and makes understanding easier. In addition, the Promova App can help develop and make students' vocabulary more varied and they feel that learning vocabulary can increase motivation in learning activities. So from all the responses collected, it can be concluded that the use of Promova application media can increase student activity and provide positive value for students and Promova application can be said to be practical and easy

to use, seen from their enthusiasm when participating in learning and using Promova application.

B. Suggestion

Based on the above conclusion, it is suggested.

1. For English Teachers

Teachers are required to have creativity and good performance in applying the right learning media, especially in using apps. The use of application that is good and relevant in teaching vocabulary can modify the psychological condition of students and the use of interesting media is expected to create a pleasant learning atmosphere and make students enthusiastic during the learning process.

2. For Students

The application used to teach vocabulary is the Promova application. This app can also be used to assess students' vocabulary skills, and students will certainly be interested in the teaching and learning process if they enjoy the lesson. It can also be used to individual assess students' abilities.

3. For Further Researchers

The researcher realized that this undergraduate thesis is still from being perfection. The researcher hopes that this study can help future researchers to conduct similar research, especially in terms of using Promova application to teach vocabulary. This study is expected to provide further information about the use of the Promova application in teaching vocabulary mastery. Furthermore, future researchers can also carry out research using this promova application on other English skills, and future researchers can use these findings as a reference and consideration when conducting further research.