# ABSTRACT

**Arianti, Agustin W**. 2022. *The Effectiveness of Using Word Search Game Towards Students' Vocabulary Mastery At The Tenth Grade Students' of SMA NEGERI 1 Seputih Raman in the Academic Year of 2022/2023.* Advisors: (1) Eva Faliyanti, M.Pd. BI. (2) Amirudin Latif, M.Pd.

In learning English in Indonesia, vocabulary is one of an important element that should be learnt by students. Without a good and accurate vocabulary, the speaker or writer will be difficult to send his or her message to listener or reader and tend to miscommunication. .

This study is conducted to determine the significance of Word Search Game on the vocabulary mastery at the tenth grade of SMA NEGERI 1 Seputih Raman. This research used quantitative research, cluster random sampling technique, and used the t-test formula. The research instruments were pre-test and post-test. There were 33 students for the control group and 35 students for the experimental group.

The results of the analysis show that the t value obtained (3.483) is greater than the t table (2.01) at a significance level of 0.05 and a significance level of 0.01 which is lower than 0.05. Therefore, the hypothesis is accepted. It means that teaching vocabulary mastery using Word Search Game at the tenth grade of SMA NEGERI 1 Seputih Ramanis effective. The researcher realizes that the results of this study are still far from perfect. Thus, she expects that other researchers conduct further research so that they can find other research findings related to this issue.

**Keywords: Vocabulary Mastery, Word Search Game, Experimental Study.**